



Structural Health And Rupture Detection (SHARD)

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Client: Dr. Willard/AEE Senior Design GSAs



Goal and Motivation

- The project goal is to create a shielding system that protects against high impact velocities of micrometer objects. This is especially useful for rockets/shuttles protecting against micrometer debris in low earth orbit
- Our goal is to create an application that displays status of the tile shielding system by interfacing with sensor-connected microcontrollers
- Our goal also is to alert the user if a rupture takes place as well as program a microcontroller to activate a system that autonomously repairs a specific tile if it is ruptured (assuming we are supplied with the repair mechanism)



Approach/Key Features

- 1. Visualize the physical model of the structure
 - a. Create, load, and save models
 - b. Choose which tile in the model corresponds to which microcontroller (in order to view sensor data)
- 2. Interact with real time data that is fed into the application from outside sensors
 - a. User can select any tile and it will show data for that tile
 - b. The status of the tiles will be color coded
- Choose what to do when sensor data reveals a breach in the structure
 - a. Application will alert the user if a rupture occurs



Technical Challenges

- 1. Collecting data from the sensors and turning it into understandable information
- 2. Knowing which tile in the physical model corresponds to which tile in the virtual model
- Learning more about microcontrollers (or other electronics that interface with sensors) and how they interact with computers
 - a. Might determine which programming language we use



Milestone 1

- Compare and select technical tools
 - a. Programming language for the GUI
 - b. Microcontroller to be used (Arduino, PIC, Raspberry PI)
- Provide small ("hello world") demo(s) to evaluate the tools
 - a. Create basic GUI in programming language that we will use
 - b. Create a basic microcontroller system to test how they work
- Resolve technical challenges
 - a. Learn how the microcontroller interfaces with computer
 - b. Learn how the sensor data is interpreted by the computer
- Requirements document
- Design document
- Test document



Milestone 2

- Implement, test, and demo the user interface
 - a. Should be able to create a model by adding and removing tiles
- Implement, test, and demo the microcontroller connecting to the application and the tiles in the model
 - a. User should be able to connect a microcontroller to a specific tile in the application



Milestone 3

- Implement, test, and demo the application and the microcontroller with the sensors
 - a. Application should show the sensor data for each tile in the model
- Implement, test, and demo that the application should at the very least tell the user if a rupture happens
 - a. If the rest of the team has a system that can repair the rupture, we will make a program in the microcontrollers that activates this repair system





Questions?